

team \* nochatry

#### **Team America Rocketry Challenge**

Launching Students into Aerospace Careers Miles Lifson, TARC Manger, AIA September 8, 2016



## TARC Video

#### https://youtu.be/TZZMcnH-WA8





#### What is the Team America Rocketry Challenge (TARC)?

- The world's largest student rocketry competition
- An educational program designed to encourage students in grades 7 through 12 to study math and science and pursue careers in aerospace
- A chance for students to design, fabricate, and fly rockets in a process modeled on the aerospace industry's engineering cycle
- An opportunity for students to win a share of more than \$100,000 in scholarships and prizes and a trip to compete internationally.



## What is TARC? (continued)

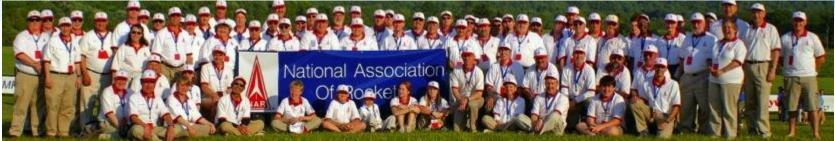
- The Aerospace Industries Association's (AIA) flagship STEM education and workforce development program
- Created in 2003 as a one-time celebration of the centennial of flight; Response was so great the first year that AIA decided to continue it annually
- Sponsored by the AIA and the National Association of Rocketry (NAR)
  - Funded by aerospace corporations and supported by NASA, the Department of Defense, and the American Association of Physics Teachers



### National Association of Rocketry



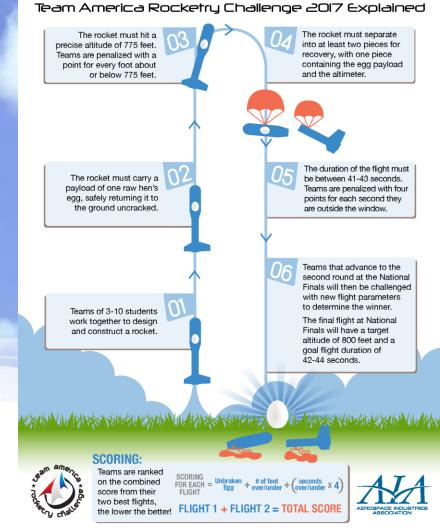
- The oldest and largest national non-profit consumer organization for rocket fliers
  - 6,200 members and 160 clubs, providing services to tens of thousands of non-member youth fliers
- Provides the hobby's Safety Code and does the national safety certification testing on rocket engines
- Represents the hobby's interests to national agencies and organizations such as FAA and NFPA
- Provides a \$5 million liability insurance policy to members and to launch site owners





# How does the challenge work?

- Students work in teams of three to ten
- Goal is to design a rocket that best meets challenge criteria that change each year
- Qualification flights locally, best teams attend National Finals in Virginia in May
- US winners travel to Paris for International Rocketry Challenge





## What does TARC teach?

- Teamwork
- Physics
- Electronics
- Aerodynamics
- Weather/Meteorology
- Craftsmanship
- Experimental Technique
- System Design/Optimization

All rockets are entirely designed, built, and flown by student team members







# Perspectives from teachers and students

- <u>Teacher, Maryland</u>: Students are more motivated when they are allowed the opportunity to work on a topic they are passionate about. Their success in this challenge has carried over into the classroom. Their overall grades have improved and it has given them a lot more confidence.
- <u>Teacher, Texas</u>: My school has seen a drop in Advanced Placement Physics in recent years. After the first experience with TARC, this class has gone from 8 students last year, to 14 students this year, to 32 students signed up for this upcoming school year. Thanks, you've saved my program.
- <u>Student</u>: Building my rockets with my team was a very rewarding and worthwhile activity. I gave up sleep, study time, and most of my weekends for this competition, and I don't regret it one bit. I plan on majoring in aerospace engineering this upcoming fall.



# What Has TARC Done?

- Engaged >65,000 students in 14 years
   From all 50 states, D.C., Puerto Rico and the U.S. Virgin Islands
- Ignited student interest in aerospace
  - 56% report increased interest in an aerospace career
  - 67% report increased interest in high school STEM classes
  - 85% intend to pursues college studies in a STEM Field
  - 94% found TARC worthwhile and would recommend the program





#### How do teams participate?

Sept.	Oct.	Nov.	Dec.	Jan.	Feb.	March	April		May	June	July	
Sept. 1 Registration opens			Dec. 2 Registrati closes	on			April 3 Qualification flight scores deadline	April 7 Top 100 teams invited to National Finals	<b>May 12-</b> National Finals	13	June 22-23 Top team competes at Paris Air Show	

- Register at <u>rocketcontest.org</u> by December 2
- Submit qualification flight reports by April 3
- Schedule included in the TARC Handbook
- Successful teams usually start work in the fall.



## Are these rockets safe?

- YES! 500 million model rockets were launched over the last 50 years safely
- Governed by the Safety Code of the National Association of Rocketry
- Must use only safety tested and certified premanufactured commercial solid fuel motors
- Must use paper, balsa, and plastic bodies no metal
- Must have recovery devices and be reusable
- Must be ignited electrically from a safe distance
- Must be aimed straight up and not flown in high winds, dry grass, or near airplanes or power lines



## How much does it cost?

- One of the most affordable STEM education programs
  - \$125 entry fee (per team)
  - Total cost of ~\$500/team
    - Includes rocket parts, motors, design software, entry fee
    - Exact cost varies depending on design/number of test flights
- Designed for access and scalability



# What if I am not a rocketry expert?

- National NAR Mentor Network (400+ volunteers)
- Video training program on how to build and fly
- <u>70+ page TARC handbook</u>
- <u>Online rocketry forum</u> (requires a yahoo account) for questions and networking with other teams
- narTcert program



## narTcert

- <u>NAR Rocket Teacher Certification Program (narTcert)</u> trains teachers to have the skills to build and fly model rockets and the confidence to lead a rocketry lesson in the classroom.
- Online training program, followed by building a model rocket and and flying under supervision of a local NAR member mentor.
- No additional fees beyond NAR membership (\$62), and cost of parts for your rocket (~\$15-\$39)
- Optional, not required to oversee a TARC team.





## **7 Steps to Success in TARC**

1. Start Early 2. Start Simple 3. Plan First, then Fly 4. Work as a Team 5. Fly Straight 6. Practice 7. Keep it Safe





# 1. Start Early

- It takes longer than it looks
- Do your rocketry homework before you start designing, buying, and building
- Allow time for multiple designs, simulations and test flights – and fundraising
- Allow time to make and correct mistakes
- Allow time to have launches "scrubbed" by bad weather





# 2. Start Simple

- Don't start by building and flying your 'full up' final design rocket
- If new to rocketry, build and fly an inexpensive one-stage rocket kit first
- Practice test-flying your initial TARC design without altimeter and eggs
- Try it all together once you've mastered the basics of launching and recovery
- Use the simplest design that will achieve the desired goals

   complexity adds failure modes







# 3. Plan First, Then Fly

- Use one of the two design and flight simulation software packages available to teams
- Watch the TARC training video on how to build a rocket and read the TARC Team Handbook
- Use rocketry resource sites on the Internet
- Consult with one of the 400+ volunteer NAR "mentors" for TARC teams
- Get online help on the NARTARC Yahoo
  Forum



## 4. Work as a Team

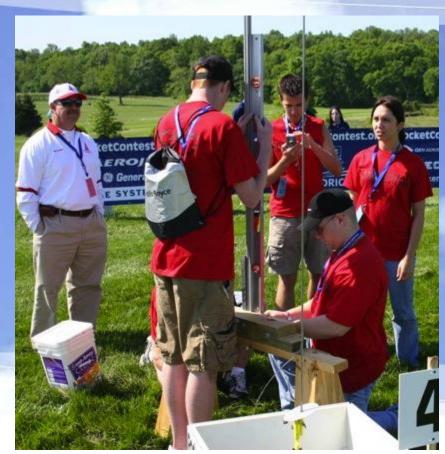


- Divide up the work load; one team member cannot and should not do the whole thing!
- Assign specific responsibilities to team members:
  - Design and simulation
  - Launch system
  - Airframe design and construction
  - Payload design and construction
  - Recovery system
  - Select a <u>Program Manager</u> team leader who is the designated student point of contact for TARC management



# 5. Fly Straight

- A straight flying rocket is a key to getting consistent flights
- Take extra care aligning everything: fins, external boosters, launch lugs...
- Use enough rocket motor power to get your rocket off the launcher fast
- Use a long, rigid launcher





#### 6. Practice, Practice, Practice!

- Successful teams in the past averaged ~15 test flights
- Evaluate and correct for each thing that goes wrong in test flights
- Keep notes on all flights to figure out what the controlling variables are
- Practice in a variety of wind and weather conditions



## 7. Keep it Safe



- Follow the NAR Safety Code every time
- Get a pre-flight check of any new rocket from an experienced rocketeer
- Fly in a large cleared area with no burnable grass or power lines – and with the land owner's permission
- Make sure everyone is paying attention before you count down and launch



## In Conclusion...

- Rocketry is a proven means of educating and inspiring students for aerospace careers
- TARC is a structured, safe way to involve students in rocketry
- TARC has specific educational objectives, a track record of success, and big prizes



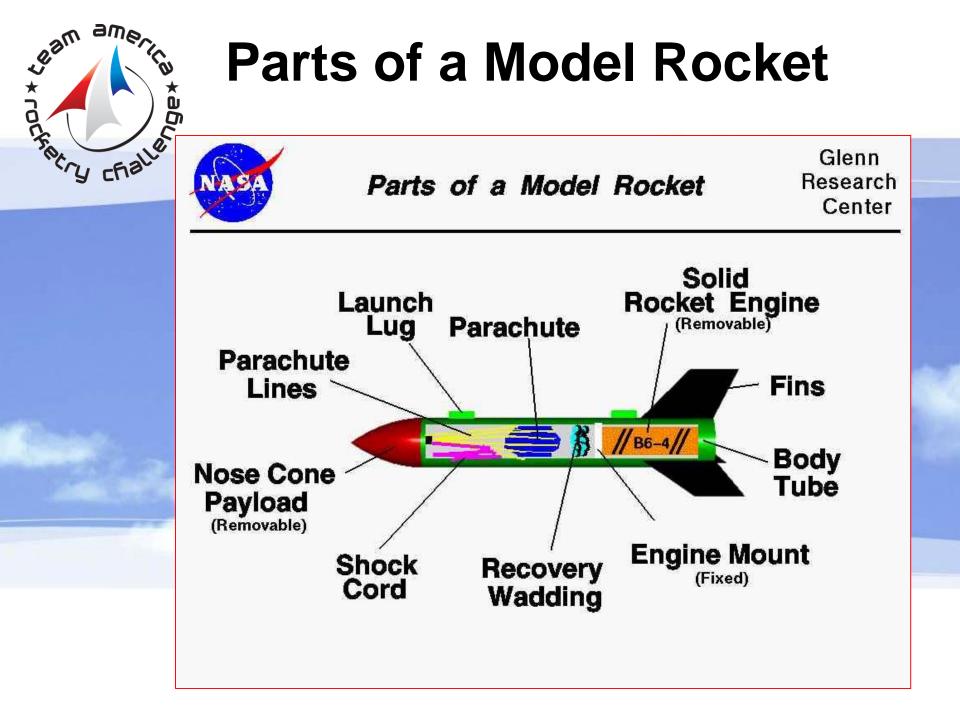


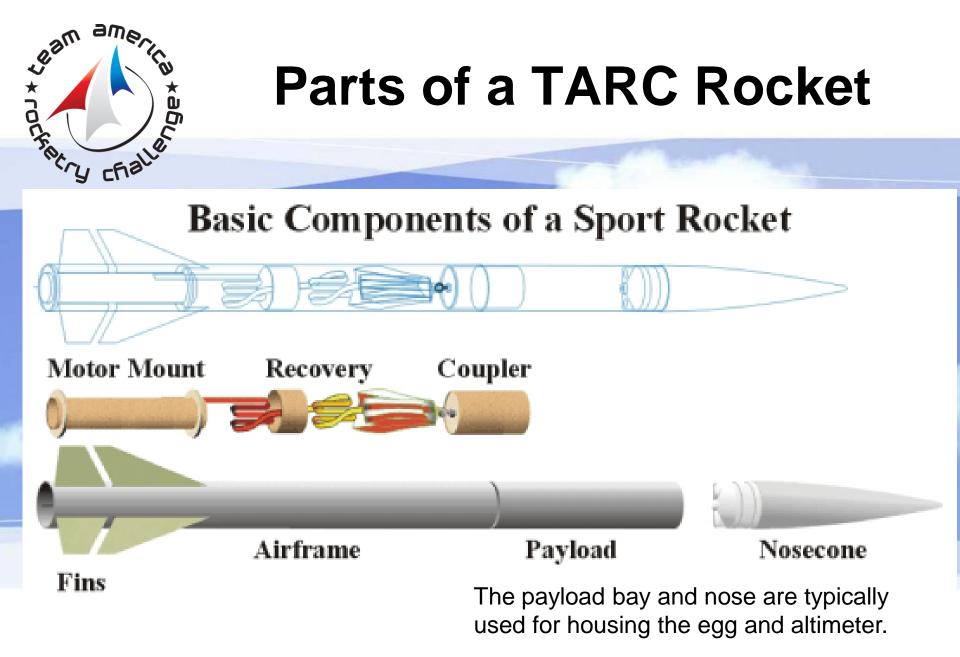
#### **Websites**

#### For information about TARC 2017, visit: WWW.rocketcontest.org

For information about rocketry, visit:





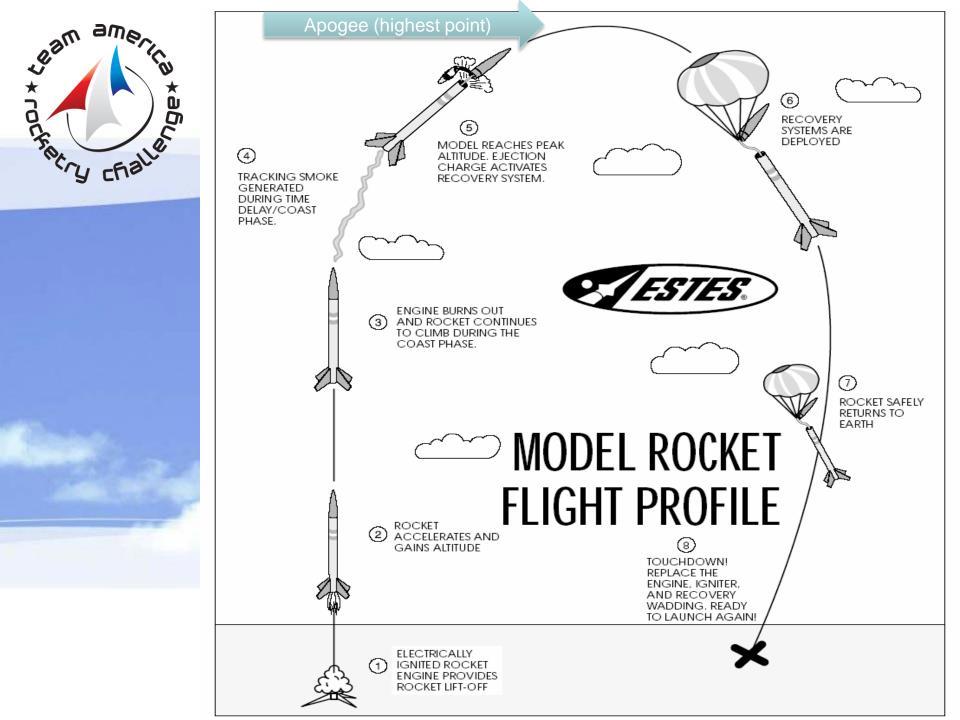




## What Are The Parts For?

- The <u>nose cone</u> protects the payload and reduces drag
- The <u>body tube</u> holds the motor and recovery system
- The <u>launch lug</u> guides the rocket up the launch rod until it is flying fast enough for the fins to work
- The fins keep the rocket flying straight
- The rocket motor makes it go up
- The <u>recovery system</u> brings it down safely to earth







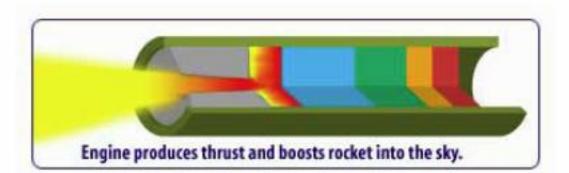
## The Rocket Flies Higher When...

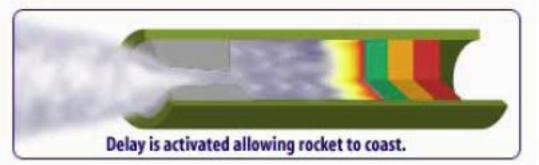
- The <u>thrust</u> is higher and lasts for longer
  - Motor has more <u>total</u> <u>impulse</u>
- The weight is low
- The <u>drag</u> is low
- It is <u>stable</u> and flies straight

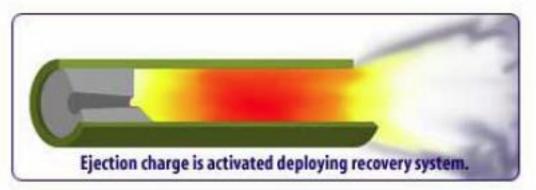


#### Rocket Thrust (black powder)





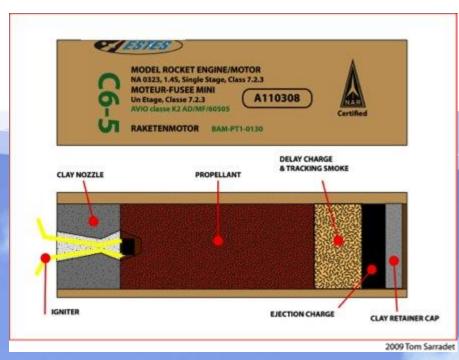






#### Rocket Motors • A - 2.5 N-sec

- **B** 5 N-sec
- C 10 N-sec
- D 20 N-sec
- **G** up to 160



 B – The letter indicates the total impulse (power) produced by the motor. Each letter increase represents doubling the power.

- 6 The first number gives the average thrust of the motor in Newtons (a unit of force).
- 4 The last number indicates the delay seconds between the end of thrust and the ejection charge.



## **Rocket Weight**

 Heavier rockets go lower with a given rocket motor than lighter rockets

• Rockets with too little motor power for their weight, or with excessively long delay times, will have bad flights

Motor Power Class 1/2AA B С D F G

**Typical Rocket Weight** 

No more than 1 ounce

No more than 3 ounces

No more than 4 ounces

No more than 6 ounces

No more than 12 ounces

No more than 16 ounces

Up to 3 pounds



## **Rocket Stability**

The **center of gravity (CG)** is where the rocket balances when loaded and ready for flight



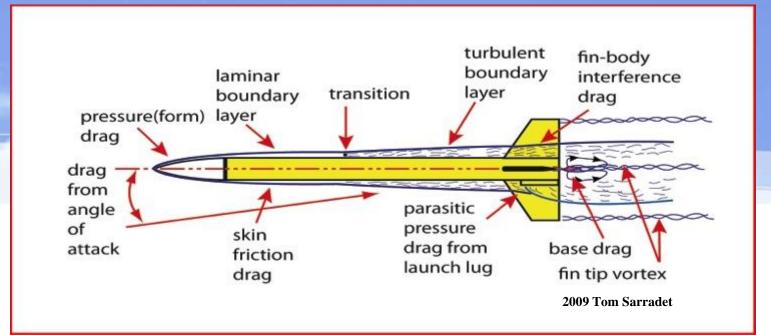
The average location of all the forces on the rocket from the passing air is called the **center of pressure (CP)** 

- The rocket will be stable when the CG is <u>at least</u> one body tube diameter in front of the CP
- To make a rocket stable use nose weight to move CG forward, or fin area to move CP back

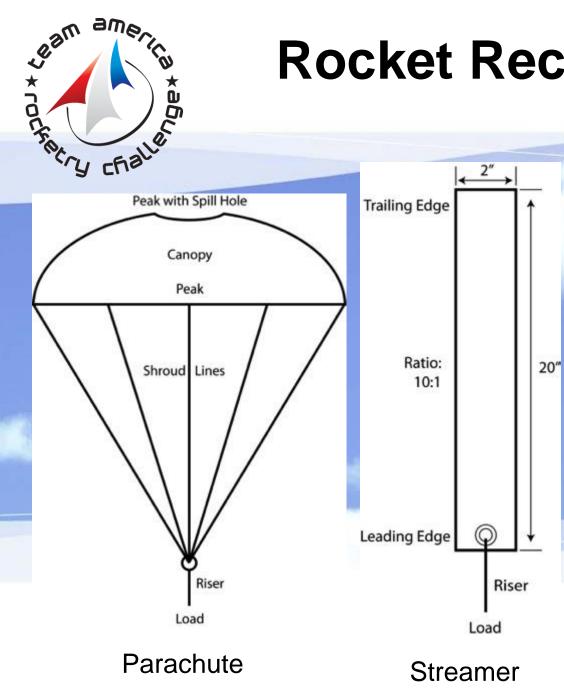


## **Rocket Drag**

- Drag is aerodynamic friction from the flow of air over and past the surface of the moving rocket.
  - It slows the rocket down and reduces its altitude
  - It can be reduced with a smoother surface finish, smaller fins that are put on straighter, and a straight flight



## **Rocket Recovery**



- Rockets must have • recovery devices to bring them down at safe speed
- Parachutes or streamers are usually used
- Parachutes are made of thin plastic; nylon cloth for heavy rockets
- **Streamers** are made of thicker plastic, or paper

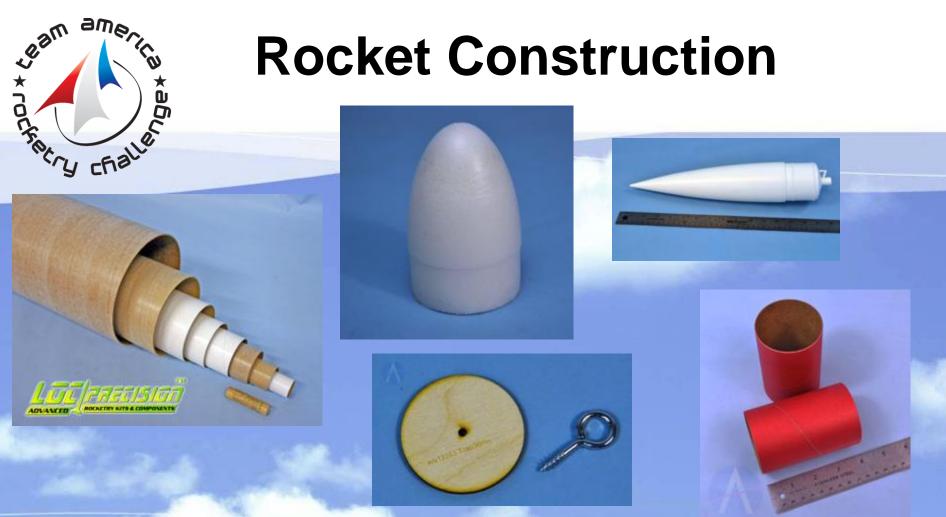


## **Rocket Construction**

- Made from paper body tubes, balsa fins, and plastic or balsa nose cones
- Building requires wood (yellow) glue, hobby (X-Acto) knives, fine sandpaper
- Wood grain and body tube spirals are filled with lightweight wood filler then sanded for surface smoothness
- Balsa wood fins must be cut with the wood grain oriented the right way
- If the fins and launch lug are glued on straight, the rocket will fly straight!



Not This...



Refer to the TARC Vendors page to get started.

Many teams use standard BT-70, BT-80, or 3" paper body tubes, but some design their own or use fiberglass, plastic, etc.
It is important for the teams to get an idea of which components they may want to use



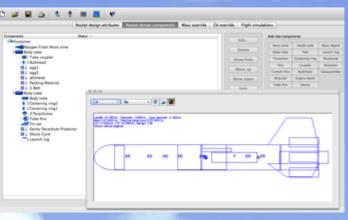
# **Designing A Rocket**

 Just as NASA doesn't build a full-scale rocket for testing, neither should your TARC

team.



Begin by having students document their ideas in an engineering notebook





Next, the students should design and test their ideas inside a simulation package (refer to the TARC Vendors page) Finally, the students should assemble their design and edit their simulation as needed



# **3D Technologies**

- 3D CAD packages are freely available (Sketch Up, Creo, Solid Works, etc.)
- 3D printers cost as little as \$500
- Many schools have invested in 3D technologies
- According to the TARC rules, as long as the students design and print the parts themselves, it is acceptable for use in the team rocket.





## Launching

- Work with NAR clubs and mentors (refer to TARC website, "Documents and Forms" and the NAR website.
- Follow the NAR Safety Guidelines (Team handbook.)
- You can purchase launch systems, or make your own inexpensively.





## **Altimeter Use**







- Three altimeters are approved for TARC:
  - FireFly (approx. \$20 with discount), .12 oz, CR1025 battery, uses light to indicate maximum altitude
  - APRA (approx. \$25 with discount), .56 oz, uses 12v battery
  - Pnut (approx. \$45 with discount), .26 oz, built in battery, data transfer, telemetry, etc.
- Secure your altimeter, but allow air flow.
- Equal size air holes in rocket body needed
- Practice reading altitude